



STATE OF NEW HAMPSHIRE
OFFICE OF PROFESSIONAL LICENSURE AND CERTIFICATION
REAL ESTATE COMMISSION

7 EAGLE SQUARE, CONCORD, NH 03301-4980
Telephone: 603-271-2152
TDD Access: Relay NH 1-800-735-2964
www.oplc.nh.gov

STANDING ORDER

Order on Public Participation in Meetings Under RSA 310:5

The New Hampshire Real Estate Commission (“Commission”) has the authority to establish the manner in which public spoken and written comment shall be accepted during public meetings¹. Members of the public shall have the opportunity to provide public spoken or written comment to the Commission within the following parameters:

1. The Commission will set time for public spoken comment on its public agenda.
2. Members of the public wishing to provide spoken comment are allocated up to a maximum of three minutes per speaker, not including time used for Commission questions.
3. No written or spoken public comment shall pertain to any pending adjudicative, disciplinary, and non-disciplinary matters before the Commission, including but not limited to pending applications, open complaints and investigations, adjudicatory proceedings, or matters still within the appeal timeframe or appellate process. Such *ex parte* communication with the Commission is prohibited by law².
4. Written comment shall be accepted up to ten calendar days after the meeting for placement on the following meeting’s agenda.

No public comment shall be accepted during emergency hearings conducted pursuant to RSA 541-A:30, III or RSA 310:12, IV; disciplinary and non-disciplinary remedial proceedings conducted pursuant to RSA 310:10; and unlicensed practice hearings conducted pursuant to RSA 310:13.

This Standing Order shall take effect immediately upon the Commission’s vote and shall remain in effect until terminated by operation of law or the Commission votes to rescind the Order.

By Order of the Commission:

Date: 11/19/22

Commission Chair:
PATRICIA VALENTINE

¹ N.H. RSA 310:5, VIII and IX.
² RSA 541-A:36; *see also* N.H. Admin. Rules Plc 206.10(b).